

BSL Clans and Players—The Code

The following guidance is the result of some very difficult discussions. BSL clans are not like other clans. We are not like mass recruiting clans where new players are thrown into the machine and spat out when the clan doesn't think they do enough. We are different because we want our clanmates to enjoy the game. It does not matter that we are different ages, races, nationalities, genders or, in some cases, species (at least two of us identify as cats, one as a barbary ape, and whatever Slog is. Possibly yeti).

This code explains the clan requirements. It is a condition of clan membership that players understand and adhere to them. **If you cannot agree to them, then you must leave.** We will be sorry that you leave, but... Clan, player, Kingdom.

Agreement of the code is a condition of membership of any BSL clan.

There is a chat—currently called ++BSLCODE++ in which you must post '+1' from every account you have in BSL to signify agreement. Those accounts not agreeing will be removed. From the clan

THE CODE

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|---|---|---|
| 1 | Be considerate to other clan members. Please restrict profanity, 'adult' subjects, etc, to the Irish Bar. | We may include in our membership those who will be offended by this material, so people have to 'opt in' to see it |
| 2 | Please complete the minimum number of vaults per day. This is measured weekly as a total. Completing the highest level of vault that you have the resources for helps both you and the clan.. | both
This is the basic level of support we each give the clan daily. If you have a 'silver alt', requirements, or any part of them, can be met by one account for both |
| 3 | If you are going to be absent for more than three days, let someone know. Ensure your shield will not expire, and you have not left portals open whenever | Accidents happen, but your losses are also our losses, as materials taken and troops killed cannot be used to grow your account and others |

you exit the game.
There is a guide on how
to be 'VOID'

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Some activities are
mandatory unless you
have a good reason.
The following are
mandatory:

à **Build a vault for
Rise of the Ancients**

à **Make at least one
attack on a summoned
Guardian**

à **Participate in clan
events such as CP runs
unless there is a good
reason. Some game
events are also
mandatory, such as
seasonal events where
clan rewards are good.**

à **Participate in the
Olympus event and
reach, as a minimum,
60% of the basic target
in each section (where
targets are defined) or
any other calculation
that the clan may use
from time to time**

à **Gain chests from at
least 5 crypts on
average daily over the
week**

Mandatory activities
raise resources for
players, help growth
and increase individual
and clan might. They
are both the reason for
being in a clan, and
the easiest reason to
measure. Some events
measure the clan might
or player might to
divide participants
into classes. If the
clan might is measured
and members do not
participate, the
challenge is harder for
those that do. If you
are unable to join an
event where the clan
might is measured, you
must temporarily leave
before the start and
you can rejoin
afterwards. If you
choose not to, you will
be removed before the
event ends and your
return is not
guaranteed.

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You must follow the
kingdom's rules of
engagement (ROE). We
are a law-abiding clan
with a good reputation
and relationship with
other clans in the
kingdom

The ROE is designed to
enable players in a
kingdom to have an
understanding of what
behaviours are
acceptable. We fully
support the outlawing
of players who

repeatedly or
deliberately break the
rules.

THE CODE

Alternative Taxation and Rewards

The clan has standard policies for the distribution of prizes, and this involves an element of taxation to help smaller players grow. You may change how you pay your tax at least twice a year and the whole clan can change their preference then. Those dates will be announced each time to the clan. If you leave the clan and return, your last tax choice remains until the next scheduled choice.

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Prizes for a clan placing in a top position are allocated to the clan and are distributed according to clan guidelines.

As an alternative to your clan competition prizes being taxed by the clan for growth, you can pay tax weekly in silver to the nominated bank. This is calculated as (Capitol level /2 then multiplied by 1M). Paying tax in silver will **exclude** your Olympus fragments from being taxed, and your share of clan dragon coins from being taxed. *Named* dragon coin prizes, rather than prizes to the clan, are not taxed.

Guidelines for Clan Dragon coin prizes: Coins are divided equally amongst active participants in the event that earned them, with those achieving results far below expectation being excluded. This does not apply to individual awards paid into the clan for specific players.

Guidelines for Olympus prizes: Total clan fragments are divided into two parts and are awarded in two ways. 50% awarded based on the score that players achieved in the event, and 50% is divided equally between all clan members completing the minimum

participation. So each player should receive an earned score element and a clan shared element. Whilst this slightly reduces the fragments that go to the most productive players, it helps the clan level up and be better, so that second places become first places more frequently.

Other event prizes follow one of these two approaches. Please check which before the competition starts if this makes a difference to your participation. Unlike most other clans, we do not insist on players having 'premium' accounts or a 'Golden Pass' for the Triumphal challenge. We choose to help the majority of our players as best as we can, even if this means the best-performing accounts earn less than they could elsewhere. However, please see our tax policy.

Ejection is not a measure we take lightly. It has never been done without a good reason, and nor will it be. In the case of not rendering enough clan support, players are always warned.

We have a clan leader and the Superiors are their deputies. They have the authority to expel you from the clan. We also have Officers who tend to lead from the front and deputies for the Superiors. Great sources of help.

Please respond to any messages you receive from them.

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Do not start fights with other players or clans. Do not try to conduct clan diplomacy, request outlaw status or make promises on behalf of the clan unless you have been authorised to do this. Sometimes it may be against our interests, and we don't like to break agreements.

We have a leader who is expert at starting wars, and we like to plan them, rather than be dragged into them, or wake up to the smell of burning walls. We have had incidents of people trying to declare all sorts of things in our name and that is not how this clan works

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Enjoy the game. Be chatty. Be careful of what you post where.

We're all gamers here. It's meant to be fun. The only person that should be doing things like triggering a war with the 6th biggest clan in the game is the leader, and she can call them 'moronic pussies' without any help. She has proved this.

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Silver Alts or Alts

We do accept alts in BSL, but you need to declare your main and other accounts if they are in other clans and kingdoms. If you have a secondary account in the clan, the requirements can be met in conjunction with the main. If your secondary account cannot meet the requirements, there is a convenient clan for it. OEM.

Event

Rise of the Ancients - Build a Vault

Clan

Mandatory

Rise of the Ancients - Raid Vaults	Encouraged
Rise of the Ancients - Attack Guardian	Mandatory
Arachne's Swarm	Encouraged
Doomsday	Not mandatory
Olympus	Mandatory, minimum 60% target
Ruthless Slaughter	CP run participation strongly encouraged
Christmas, Easter and other periodic special events	Encouraged
Ragnarok	Encouraged
Others	Not mandatory
Crypts	Average 5 per day. Mandatory

This is the code. Thank you.

Please acknowledge in the chat provided